United States Youth Soccer Association
Practice Plan

Name: $\qquad$ Date: $\qquad$
Age Group: Theme:

## Activity

| $\mathbf{1}^{\text {st }}$ Activity (warm-up) Simon Says |
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| In a rectangular area play Simon Says with the team. If a player does <br> something they are not supposed to issue them a "Gotcha!" Play to see <br> who can get the least "Gotcha's". Examples of activities include <br> dribbling in the area, change direction, stop the ball with your ... <br> Even throw in some trick one's like kick the ball as far away as you <br> can. <br> Progressions: 1 min. w/o ball, 1 min. w/ball at hands, 4 w/ball at feet |
| $\mathbf{2 d A}^{\text {nd }}$ Activity Sharks and Minnows |
| Mark off an area on the field as the pond. Choose a couple of players <br> to be sharks - they won't have balls, but they are on the prowl for <br> someone else's. All the other players are minnows dribbling around in <br> the pond. The sharks must try to take someone else's ball away or kick <br> the person's ball out of the pond. If they succeed, then they become a <br> minnow, and the person whose ball was kicked becomes the shark. |

## $3^{\text {rd }}$ Activity Gate Dribbling

Divide the players into pairs. Set up a series of small goals or gates using disc cones throughout a $30 \times 30$ yard area. Each pair has one ball. In order to score a point one of the partners must dribble the ball through a goal. Can one player dribble the ball through a goal can the other get in front of another goal and receive a pass so he can then dribble through a goal? Play for 30 seconds at a time.
Progressions: Specify how players must dribble.
$4^{\text {th }}$ Activity Gate Passing
Using the same set-up as above, except now in order for pairs to score one partner must pass the ball through a gate to their partner on the other side. Make sure you have more goals than pairs. Play for 30 seconds at a time.

## $5^{\text {th }}$ Activity (the game) Outta There

In a $25 \times 15$ yard grid with a goal at each end, play 1v1. The coach stands on the touchline with a supply of ball and a small line of players on each side. The coach plays a ball in and the first person from each line plays 1 v 1 . If a player scores they stay on and the other person leaves. A ball is immediately played back into the game. If the ball goes out of bounds both players are "outta there." This should be a very fast paced game.
Progressions: Start with 1v1 and progress to 2v2.

## Coaching Points

- Great game the kids will already know that can be used to improve body awareness
- When someone is trying to stop their ball from being taken away, can they keep their body in between the ball and the defender?
- Can we spin away from pressure (a defender)?
- Don't tell the players they can't dribble through the same gate twice, wait and see if anyone can figure it out
- Don't tell the players they can not pass the ball through the same gate twice
- Is it possible to pass the ball through two gates with one pass?
- Encourage the players not to get close to the gates when passing the ball through
- This game should be very fast paced
- As soon as the ball goes out of bounds throw another ball in immediately
- The coach is the master of the balls, look to see for players that aren't having a lot of success and distribute the ball straight to them
- Vary how balls are distributed into the playing area

