

Name: Matt Callahan Topic: Dribbling - Speed Date:

		1/T/ 00 10 11 11 10 10 10 10 10 10 10 10 10
FUNDAMENTAL – WARM UP	ORGANIZATION	KEY COACHING POINTS
	All players with a ball on goal line     Caseb yells green light and players dribble.	Head up to read game  - Rell is pushed forther out in front.
	Coach yells green light and players dribble with field towards half field	<ul><li>Ball is pushed farther out in front</li><li>Use the instep and outside of the foot</li></ul>
	<ul> <li>When coach yells red light each player</li> </ul>	- Use the instep and outside of the foot
	must stop his/her ball with the bottom of	
	their foot	
	<ul> <li>Players try to be the first person to touch</li> </ul>	
	the coach	
	Progressions: Specify how the player must	
	dribble. The coach should move around	
	instead of standing still.	
MATCH RELATED ACTIVITY	Everyone except three people need a ball	<ul> <li>Head up to read game</li> </ul>
	in a large area	<ul> <li>Ball is pushed farther out in front</li> </ul>
	<ul> <li>Small 2-x-2 yard safe zones are scattered</li> </ul>	<ul> <li>Use the instep and outside of the foot</li> </ul>
	throughout the area	'
	<ul> <li>Two people are defenders and try to tag</li> </ul>	
	people who are dribbling	
	<ul> <li>When a dribbler enters a safe zone, they</li> </ul>	
$\bigcup_{\Lambda}     \bigcup_{\Lambda}     $	cannot be tagged-only 1 per zone though	
	<ul> <li>Play to see who can be tagged the least</li> </ul>	
	Progressions: Specify how players must	
	dribble	
MATCH RELATED ACTIVITY	Play 4v4 in a 70-x-50 yard area	<ul> <li>Head up to read game</li> </ul>
	Players start out in a 15 yard zone in the	Ball is pushed farther out in front
	middle of the field	<ul> <li>Use the instep and outside of the foot</li> </ul>
	After a predetermined number of passes a	
	team can play a diagonal ball in which one player can run to	
	Progressions: To add pressure, allow the	
	farthest defender to give chase	
	rainest detender to give chase	
MATCH CONDITION GAME	■ Play 4v4	<ul> <li>Observe to see if session has improved</li> </ul>
	<ul> <li>No restrictions on players</li> </ul>	player's ability to dribble with speed
4v4		