

Name: Matt Callahan Topic: Dribbling – Beat an opponent Date:

FUNDAMENTAL – WARM UP	ORGANIZATION	KEY COACHING POINTS
	 Everyone with a ball in 12-x-15 yard area – 	 Head up to read game
	moving and dribbling	 Body feint to throw defender off
	 On coaches command, players must do a 	 Change of direction
	move	Change of speed
	 After doing a move players continue to 	
	dribble	
	Progressions: After doing a move, players	
	must accelerate as fast as they can. Specify	
	what moves they should do at first, then give	
	them a chance to do whatever move they want	
	or have them make up a move	
MATCH RELATED ACTIVITY	Play 1v1 in a 25-x-15 yard area	Head up to read game
	 Goals are inactive players who stands with 	 Body feint to throw defender off
	feet apart holding a spare ball	Change of direction
	 A chaser is positioned behind each goal 	Change of speed
	 Players score by shooting or passing ball 	 Decisive decisions – pick a move and do it
	through the opponent's inactive player's	 Correct timing of move
	legs	
	 Play is continues for 60 seconds 	
	 Switch roles after 60 seconds 	
	Progressions: Play 2v2 and/or 3v3 in the	
	middle instead of 1v1.	
MATCH RELATED ACTIVITY	 Play 4v4 in a 35-x-25 yard area up to 7v7 	Head up to read game
	in a 50-x-40 yard area	 Body feint to throw defender off
	 One restriction- players may not pass the 	Change of direction
	ball forward	Change of speed
4v4	Progressions: Give a point if a player can do	 Decisive decisions – pick a move and do it
	a move and get behind someone, and a point	 Correct timing of move
	to get the ball to the line. Remove the no	
	forward pass restriction eventually.	
MATCH CONDITION GAME	■ Play 4v4	Observe to see is seening has belond with
IVIATOR CONDITION GAIVIE	Play 4v4No restrictions on players	 Observe to see is session has helped with dribbling to beat an opponent
	 Give points for goals and for an attacker 	unboing to beat an opponent
N N N N N N N N N N N N N N N N N N N	beating a defender on the dribble in the	
4v4	attacking third of the field	
4v4	attacking third of the field	