Topic: Speed of Play Presenter: John Ellinger, Technical Director, US Youth Soccer
Note: the following session was conducted by John Ellinger at last week's 2008 US Youth Adidas National Workshops in Pittsburgh, PA

| Activity Name | Description | Diagram | Coaching Points |
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| 1 A |  |  |  |
| Technical Warm-up | - Two teams of 8 (w/GK's) with 3 balls per team. <br> - Inter-passing, combinations, and serving. <br> ( 40 yds x 50 yds ) |  | - Stoppages to allow for stretching exercises |
| 2 |  |  |  |
| 7 v 7 Possession in Four Grids | - Divide space into four grids ( $\mathbf{4 0 \times 5 0}$ ) <br> - Once a team plays into a grid, it is allowed two passes within that grid before it must leave that grid |  | - Change restriction to allow one pass within the grid |
|  |  |  |  |
| 7 v 7 Possession in Three Grids | - Three grids (20-30-20) <br> - Teams start by playing one touch in central grid and two touch in wide grids <br> - Players may enter and re-enter all three grids <br> - Competitive element is winning team must connect one pass in wide grids and two passes in central grid while in possession of the ball |  | - Change restriction to Two touch in central grid and one touch in the wide grids |


| 7 v 7 w/ GK's <br> 5-ball game $(50 \times 70)$ | - One team plays to goal, if they score it is worth 2 points <br> - The other team can score a point by scoring a goal or making six consecutive passes <br> - Each team plays 5 balls under each condition | - New ball enters playing area from the GK <br> - Each ball needs to receive points |
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| 5 |  |  |
| Cool Down |  |  |

